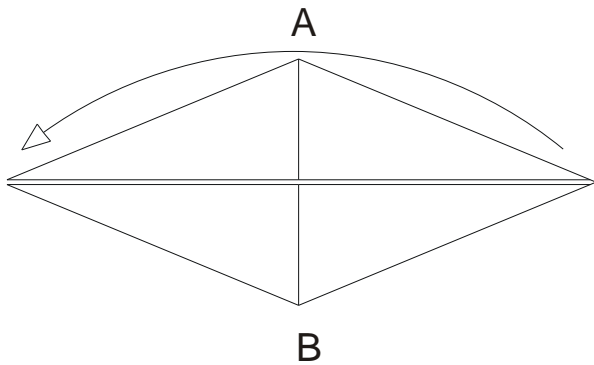
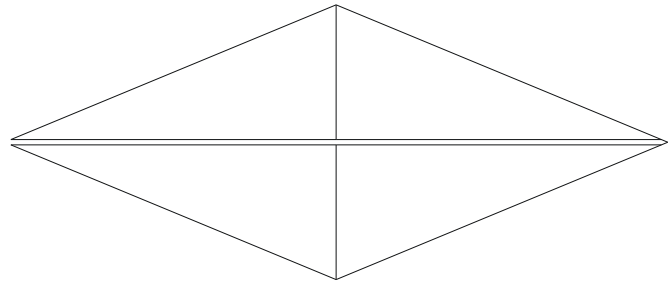


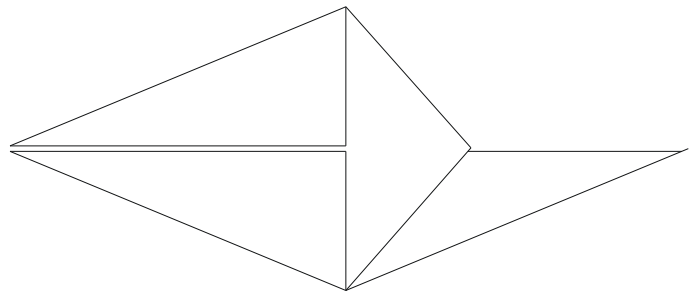
PECORA

Si parte dal punto 8 del
cammello

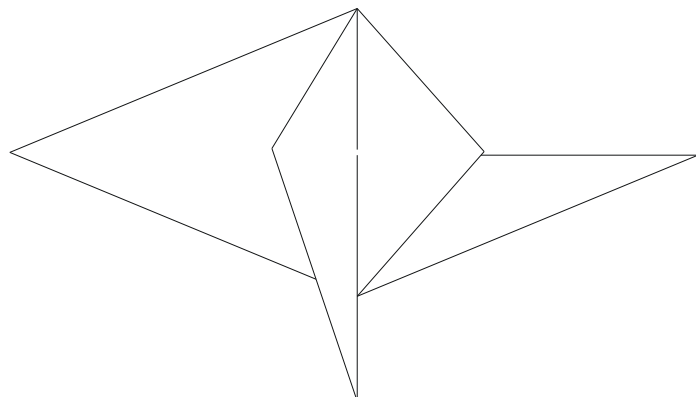
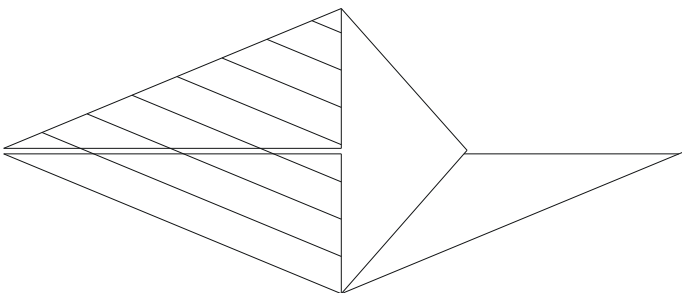
Le punte aperte sono rivolte
a sinistra

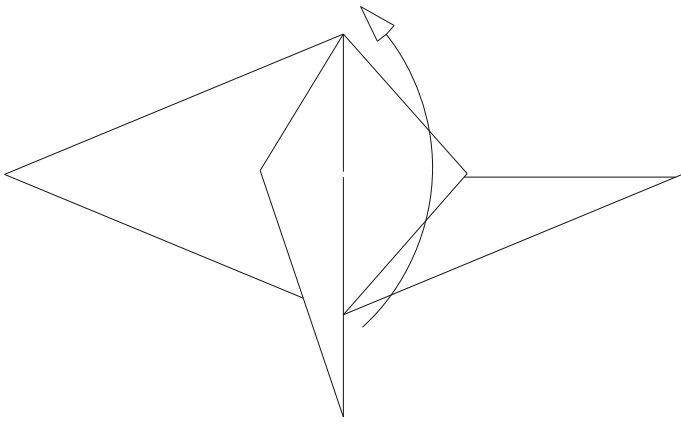


FASE 1: Piega sulle punte
aperte e ripiega A su B ed
otterrai

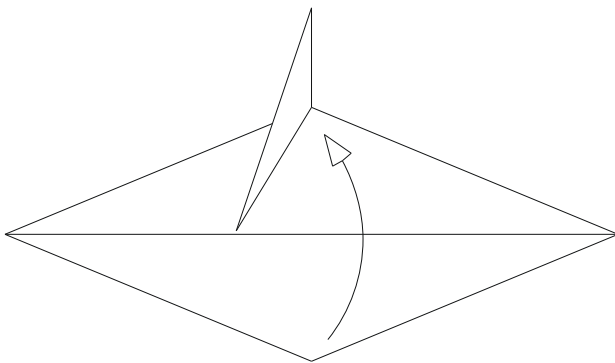
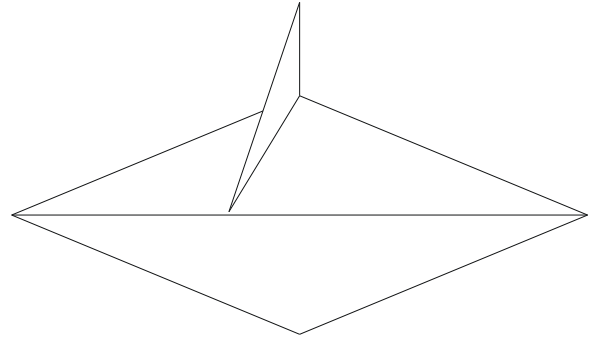


FASE 2: Ripiega la parte
evidenziata (come nei punti 11
e 12 del cammello) per poter
fare la zampa ed otterrai

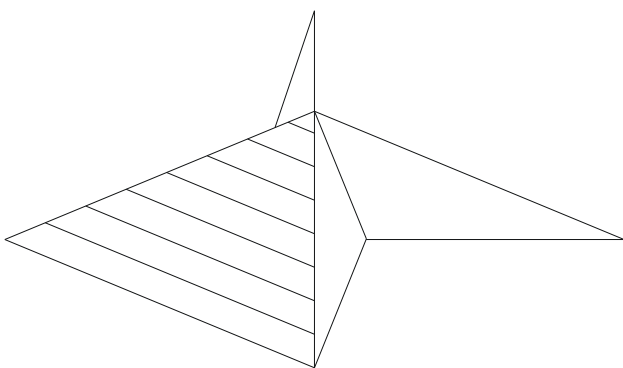
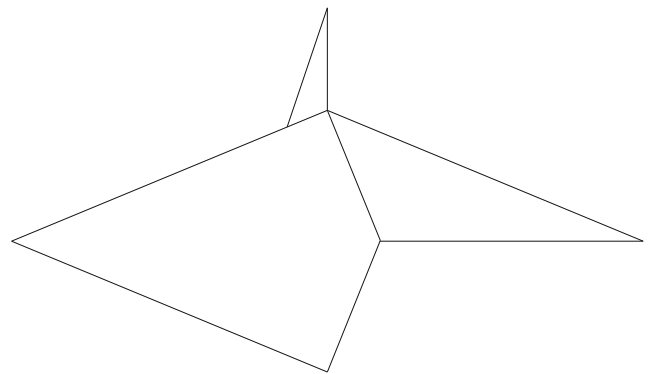




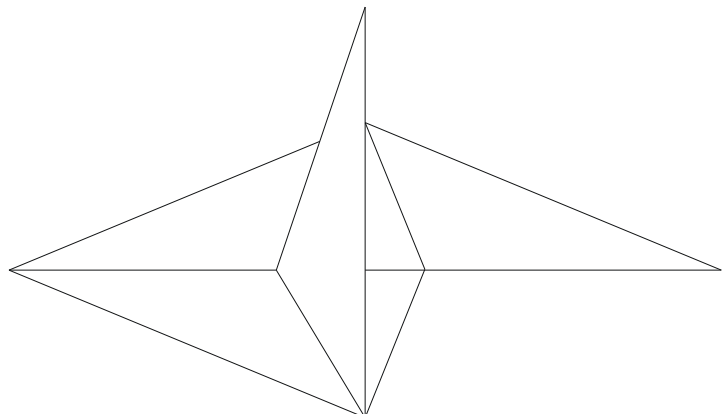
FASE 3: Rovescia ed
otterrai



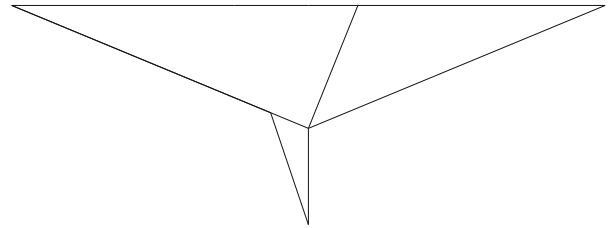
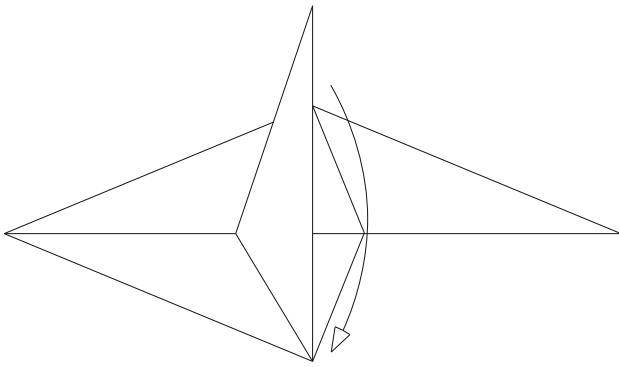
FASE 4:
Rivolta
verso
l'alto ed
ottieni



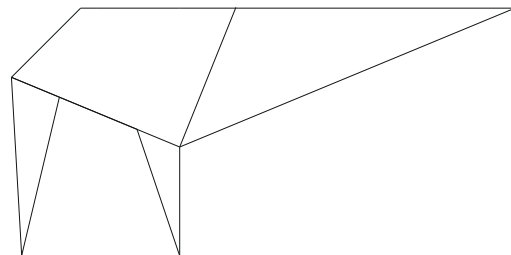
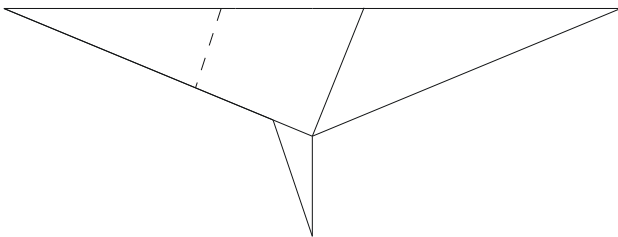
FASE 5: Sulla parte
evidenziata modella la zampa
(punti 11 e 12 del cammello)
ed ottieni



FASE 6: Ora ripiega tutto
ed otterrai



FASE 7: Ora piega per fare la
zampa posteriore (come nel
cammello - punto 13)



Piega in fuori per
formare il collo e la
testa (come nel
cammello - punto 10)
e la figura è terminata

